



Autodesk® 3ds Max®



Guia Oficial **3ds Max®**



Autodesk®

Conteúdo Exclusivo na WEB
Código PIN

Acesse www.elsevier.com.br
e ative seu livro

wikilivros

Guia Oficial 3ds Max

Learning 3ds Max 2010 Foundation for Games is the key to unlocking the power of Autodesk 3ds Max, directly from the creators of one of the world's most powerful 3D animation and effects software products. Get hands on experience with the innovative tools and powerful techniques available in the new version of 3ds Max, through all new project-based lessons. Projects will include valuable game assets and examples. Topics will include modeling, animation, materials & mapping, rendering. Autodesk will be contributing assets (models and images) from high-profile studios. The DVD will include: bonus short films, demos, hotkey reference, free models from turbosquid, a \$160 value.

[Clique aqui para obter este livro](#)